



Nursery - Spring 2- Theme: Growing and Change

Literacy

We will be reading 'Jack and the Beanstalk' and age-appropriate non-fiction books including the life cycle of an egg to a chicken. We will continue to learn the pre-writing shapes, and if we are ready, we will learn to write our name using a cursive style. We will look at different types of writing. For example posters, lists and letters.

Mathematics

We will be counting regularly including in our daily circle time sessions when we count how many children are in our group. We will continue to develop our number skills through activities such as counting the golden beans in the pot, showing the number using our fingers and finding the correct numeral. Before the Easter break, we will compare two groups of objects, saying when they have the same number. We will practise this by counting the eggs in one basket and the eggs in the other and deciding if the number is the same.

We will be focussing on the 'circle' when we read 'The Runaway Pancake'. We will look at other shapes and talk about how the circle has no corners.

Physical Development

As well as having access to the equipment in our Early Years garden to develop our physical skills we will have pancake races with our role-play frying pans and mini tortillas, trying hard to keep the tortilla in the pan!

We will continue to develop our fine-motor control through the programme 'WriteDance in Nursery'. We will use scissors when creating a split pin chick.

Communication and Language

Grandma Fantastic will teach us new vocabulary such as pipping and incubate. We will focus on following directions, for example, when we have the pancake races.



Personal, Social and Emotional Development

We will be continuing our whole school approach to PSE called 'Jigsaw'. The focus this half term will be on 'Healthy Me'.

We will start our 'All About Me' Sessions and the children will take turns to share something from home with their group.

Expressive Arts and Design

Exploring media and materials: We will play circle games such as 'Duck, duck goose'. We will sing songs such as 'Chick, chick, chick, chick, chick, nay a little egg for me'.

Being imaginative: We will have many opportunities to explore pattern and to print. We will print with potato mashers to create Easter eggs and use potatoes and paint to create a chick picture.

Understanding the World

The world: We will have chicks in school and will find out through first-hand experience about the life cycle of a chicken. This will also give us the chance to think carefully about how we treat animals and to show care and concern. We will plant our own bean and will be encouraged to nurture it so that it grows into a beanstalk.

People and Communities: We will be encouraged to think about the lives of others in our 'All About Me' sessions. The children will also learn about the Hindu festival of 'Holi'.

Technology: We will continue to develop our ICT skills using i-pads, remote-controlled toys and the Interactive White Board.

Phonics	Peppa Pig	Re-cap last week's	"I know Susie"	Matching game	Creating alliterative	Creating alliterative
		introduction to			phrases - s	phrases
	Introduce the	alliteration.	Play "I Know Susie." One child	Have Peppa pig small	,	
	concept of	Even exima exist	says "I know Susie, she likes	world toys and objects	Teach the children	I see Show a variety of
	alliteration. Remind	Experiment with children's names –	(salad)." The next	beginning with same	'She sells seashells	objects and group
	children that last	Louie the lion and	says "I know Susie, she has a (skateboard)." Kee	sound. Can they match	on the seashore'.	according to first sound
	half term we were	Jessie the jellyfish.	p making up things about Susie	Danny the dog with a	Change to 'She sells	(s, a, t and p). As a
	rhyming and		that start with the same sound	doughnut, Candy the	s on the	group create alliterative
	listening carefully to		as her name. Try it with other	cat with a cookie or	seashore'. For	phrases such as The pink
	the last sound in		names.'	Peppa Pig with a	example sandwiches.	pig is in the pot.
	words. This half			pancake? Repeat with		
	term we are			other objects.		
	listening carefully to					
	the sounds at the					
	beginning of words.					
	Emphasise first					
	sound in names L-					
	ouie, J-essie etc.					
	Show the small					
	world Peppa pig					
	toys. Peppa Pig,					
	Candy Cat, Danny					
	Dog. Emphasise first					
	sound is the same in					
	both words.					
	Rebeccarabbit.					

Contexts	VERCENTE FREE FREE Read by Marin Macimon White Monominia Biblic Provention Biblic Provention Biblic Provention Composition Comp	Store Soup Jersen	HoliHoliHoli starts = Friday 18th March 2022 (Link to Spring-time – officially Sunday 20th March)Mothering Sunday = Sunday 27th March	Jack and the Beanstalk	Growing – Non- Fiction	Eggs – Easter Easter = Monday 18 th April (children's Easter break)
	ReadingTalks about eventsandprincipalcharacters in stories.TalkaboutthecharacterofJoeinthe story.	story might end. Do not read the ending till everyone	Writing Attempts to write their own name. Name writing for Mother's Day Card	<u>Writing</u> Enjoys drawing and writing on paper. Pre-writing shapes	Reading Knows information can be relayed through signs and symbols in various forms (e.g. printed materials, digital screens and	Writing Knows that the marks they make are of value. Patterns on eggs

New Vocabulary	Asking –	predictions on post- it notes and add to the soup pot on display. Thinking –	Noticing (looking) -	Thinking –	environmental print). Facts on growing Action –	Checking (hear) – cheeping
(Grandma Fantastic)	disability accessible	prediction suggest	colourful vivid kaleidoscope	plan suggestion idea (in relation to what a plant needs to grow)	change grow alter difference	cneeping Chirping tweeting language regarding life- cycle - pipping
Circles	Tell everyone something about yourself. What is your favourite book? What filling would you choose for a pancake?	Can you predict what happened next? (show pictures – such as brushing teeth and bedtime story – what might the next picture show?)	Which colour paint would you like to throw? (in relation to Holi)	"What is your favourite flower?" (Show examples of spring flowers)	"What can you do now that you could not do as a baby?"	"Can you name an animal that is born in the spring-time?"
Write-Dance						

Week	Expressive Art & Design (Art)	Learning Intention/	Key Vocabulary	Key Skills	Key Knowledge
	EXPRESSIVE ARTS	Success Criteria			KNOWLEDGE
1	Experiments with ways to create shapes.	Choose a circle	experiment	Printing	That an object can leave
	Printing with circles	Choose a paint	print		a print when placed in paint
		Print with circular object and paint	shape/s		The print can make different shapes and patterns
2	To explore materials and/or to express ideas.	Know that different	effect	Awareness of how	That there are different
	Spring activities:	textures create		resources can be used	types of textures such as
	Sheep scene	different effects.		to create different effects.	rough, smooth, shiny etc.
	Potato chicksRabbits scene			enects.	
3	Uses 3D and 2D structures to explore materials and/or	Art and design can	Feeling	Awareness of how art	Thre are lots of different
_	to express ideas.	be used to share an	idea	can be used to express	designs you can choose
	Mother's Day Card	idea or feeling.		icdeas and feelings.	from.
4	Notices and becomes interested in the transformative	Understands that	effect	Awareness of how	That an end product can
	effect of their action on materials and resources.	an action can create		resources can be used	be created from a
	Create a giant beanstalk.	an effect.		to create different	design.
		Look carefully Remember what		effects.	
		happened			
5	Uses 3D and 2D structures to explore materials and/or	Art and design can	Feeling	Awareness of how art	Thre are lots of different
	to express ideas.	be used to share an	idea	can be used to express	designs you can choose
	Create a spring tree	idea or feeling.		icdeas and feelings.	from.
6	Experiments with ways to create shapes.	Choose a masher	experiment	Printing	That an object can leave a print when placed in
	Egg - patterns	Choose a paint	print		paint
		Print with masher and paint	shape/s		The print can make different shapes and patterns

Week	Understanding the world: The World, Technology and	Learning Intention/	Key Vocabulary	Key Skills	Key Knowledge
	People and Communities	Success Criteria	Ŷ		TATOWIDG
1	Completes a simple program on electronic devices. Purple-Mash – 2Paint = circles Talks about why things happen and how things work. Pancake Day – Make and taste pancakes NB - allergies	To complete a program.	Program Complete Start Finish Paint Tool Thick thin	Select a tool to create an effect.	The paint tool can be changed to be tick or thin. There are different coloured paints. When you select a tool and touch the screen an effect is created.
2	Talks about why things happen and how things work. Science experiment – Which objects sink and which objects float?	To know why certain materials are used for certain purposes.	materials use purpose strong	Investigating	Objects float if they are light for their size and sink if they are heavy for their size. An object can be light for its size if it contains air, such as a hollow ball.
3	Knows about similarities and differences between themselves and others, and among families, communities, cultures and traditions. Holi festival	To know that celebrations happen all over the world.	celebration festival tradition	Cultural awraeness	Holi is a popular ancient Indian festival, also known as the "Festival of Love", the "Festival of Colours" and the "Festival of Spring". The festival celebrates the eternal and divine love of Radha Krishna.
4	Developing an understanding of growth, decay and changes over time. Planting a bean Bean experiment	Beans also need warm soil, consistent moisture and at least six to eight hours of sunlight every day to thrive	bean warmth soil moisture water sunlight	Investigating	There are four stages in the life of a bean plant: The seed is the capsule in which the new plant is housed. Germination is the process in which the baby plant emerges from the seed hull.

5	Developing an understanding of growth, decay and	The human life-	foetus	Scientific	The human life cycle
	changes over time.	cycle has six main	baby		has six main stages:
	Visits from parents with babies/toddlers	stages.	child		foetus, baby, child,
			adolescent (teenager)		adolescent, adult and
			adult		elderly.
			elderly		
6	Developing an understanding of growth, decay and	To know the life-	egg	Scientific	The life-cycle continues
	changes over time.	cycle of a chicken.	chick		over and over again.
	Life-cycle of a chicken		chicken		

Week	Physical Development	Learning Intention/	Key Vocabulary	Key Skills	Key Knowledge
		Success Criteria			KNOWLIDG
1	Manipulates a range of tools and equipment in one hand – pancake pan EY Garden - Pancake races with role-play frying pans and mini tortillas	Hold the pan using one hand Run holding the pan steady	steady balance run	Fine motor and gross motor	Grasping and running
2	Shows some understanding that good practices with regard to exercise. Aerobics sessions = Observes the effects of activity on their bodies. Link to exercise – growing and being healthy	Aerobics is a way of excercising that is good for your body.	Aerobics Exercise health	By the time kids are 3 to 5 years old, their physical skills, like running, jumping, kicking, and throwing, have come a long way. Now they'll continue to refine these skills and build on them to learn more complex ones.	Aerobic exercise reduces the risk of many conditions.
3	Experiments with different ways of moving, testing out ideas and adapting movements to reduce risk. Cones set up in EY garden Runs skilfully and negotiates space successfully, adjusting speed or direction to avoid obstacles.	Move around the cones without knocking them over.	moving space speed direction	Gross motor	Speed and direction need to change so that the cones do not fall over.
4	Moves in a range of ways, moving freely and with confidence. Learn a traditional Indian dance.	To coordinate and control their bodies The movement helps children develop spatial awareness.	control movement dance	posture alignment balance coordination control flexibility mobility strength	Listening and attention skills – copying actions.
5	Manipulates a range of tools and equipment in one hand – scissors	Understand which fingers go in which	loop handle	Fine motor skills	Development of a preferred and an assistant hand. Cutting

	Sequencing life-cycle of bean – cut and stick	loops of the scissors handles. Keep your thumb facing up	thumb		involves each hand doing different tasks that require practice. The preferred hand uses the scissors and the other hand turns the paper.
6	Manipulates a range of tools and equipment in one hand – scissors Scissors – egg and chick (split pin) Understands that equipment and tools have to be used safely.	Understand which fingers go in which loops of the scissors handles. Keep your thumb facing up	loop handle thumb	Fine motor skills	Development of a preferred and an assistant hand. Cutting involves each hand doing different tasks that require practice. The preferred hand uses the scissors and the other hand turns the paper.

Week	PSED	Learning	Key Vocabulary	Key Skills/British	Key Knowledge
	Personal, Social, Emotional Development	Intention/Success Criteria		Values	TANOWING
1-6	Shows confidence in speaking to others about their own needs, interests and opinions in familiar group. Weekly 'All About Me' sessions	Tell my friends all about me.	interests	We listen to and respect other people's opinions and values.	You need to be clear when speaking to others so that they can understand you.
1	Can name and identify different parts of the body. Healthy Me Jigsaw 1 – Everybody's body	Know the names for some parts of my body and am starting to understand that I need to be active to be healthy.	head shoulders knees toes	We understand the consequences of our actions.	A body is all the physical material that makes up a person or animal, including limbs, organs, tissue, and other parts.
2	Shows some understanding that good practices with regard to exercise. Healthy Me Jigsaw 2 - We like to move it, move it!	I can tell you some of the things I need to do to be healthy.	exercise move healthy	We understand the consequences of our actions.	Exercise is good for your body and good for your mind.
3	Shows some understanding that good practices with regard to eating and drinking water. Healthy Me Jigsaw 3 - Food Glorious Food	I know what the word 'healthy' means and that some foods are heathier than others.	food healthy healthier	We understand the consequences of our actions.	Eating a variety of foods and consuming less salt, sugars and saturated and industrially-produced trans-fats, are essential for healthy diet.
4	Shows some understanding that good practices with regard to sleeping. Healthy Me Jigsaw 4 - Sweet Dreams	I know how to help myself go to sleep and that sleep is good for me.	sleep healthy	We understand the consequences of our actions.	Sleep allows your body and mind to recharge. Healthy sleep also helps the body remain healthy and stave off diseases. Without enough sleep, the brain cannot function properly.
5	Shows some understanding that good practices with regard to hygiene. Healthy Me Jigsaw 5 - Keeping Clean	I can wash my hands and know it is important to	hygiene clean	We understand the consequences of our actions.	Keeping up good personal hygiene practices can prevent

		do this before I eat and			you from catching or
		after I go to the toilet.			spreading forms of
					disease or illness.
6	Shows understanding of the need for safety when	I know what to do if I get	stranger	We understand the	"Stranger danger" is
	tackling new challenges, and considers and manages	lost and how to say NO		consequences of our	the idea or warning
	some risks by taking independent action or by giving	to strangers		actions.	that all strangers can
	a verbal warning to others.				potentially be
	Healthy Me Jigsaw 6 - Stranger Danger				dangerous.

Week	Mathematics	Learning	Key Vocabulary	Key Skills	Key Knowledge
	C 1 × 2 × 3 ×	Intention/Success Criteria			TANOWIES
1	Knowing the last number reached when counting a	Points or touches (tags)	number	One to One	Children need the
	set tells 'how many' there are.	each item, saying one	counting	Correspondence is	opportunity to count
	Playing dice games to collect a number of things.	number for each item,	last	counting accurately. It	out or 'give' a number
		using the stable order of	set	is understanding that	of things from a larger
2		1,2,3,4,5 (ordinality)		one number in a	group, not just to count the number that
2	Knowing the last number reached when counting a	Counts up to five items, recognising that the last		sequence goes with each thing that you are	are there. This is to
	set tells 'how many' there are. Link to Stone Soup story = Make a soup using the right	number said represents		counting. Each is worth	support them in
	amounts.	the total counted so far		the same – one	focusing on the
3	Knowing the last number reached when counting a	(cardinal principle).		the same one	'stopping number'
-	set tells 'how many' there are.			You use 1 to 1	which gives the
	Playing track games and counting along the track.			correspondence	cardinal value.
4	Knowing the last number reached when counting a			whenever you count a	
	set tells 'how many' there are.			quantity of something.	
	Playing dice games to collect a number of things.			This could be:	
5	Knowing the last number reached when counting a				
	set tells 'how many' there are.			Counting stationary	
	Link to Stone Soup story = Make a soup using the right			objects	
	amounts.				
				Counting moving	
6	Knowing the last number reached when counting a			objects	
0	set tells 'how many' there are.				
	Playing track games and counting along the track.			Counting actions	
				Counting sounds	